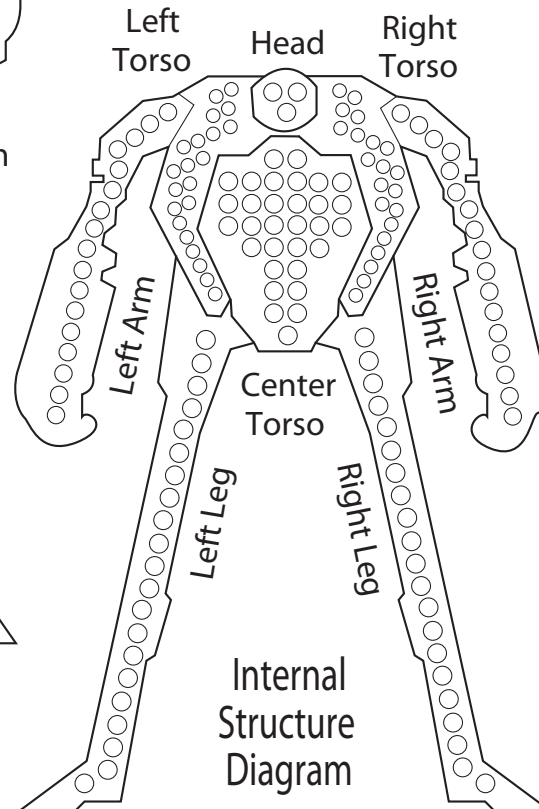
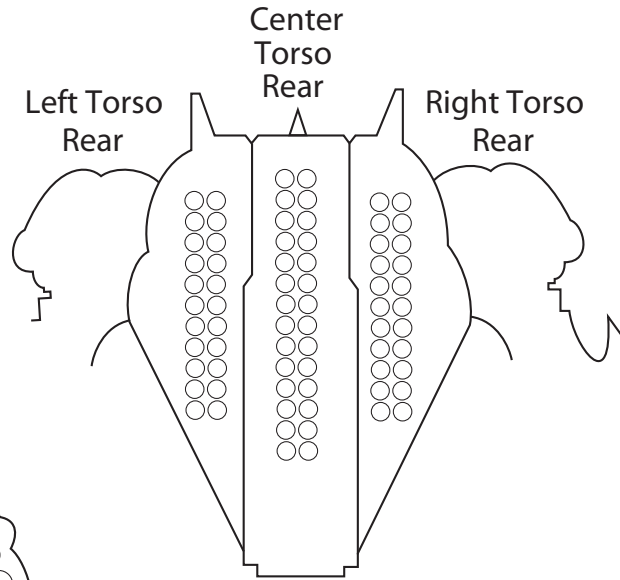
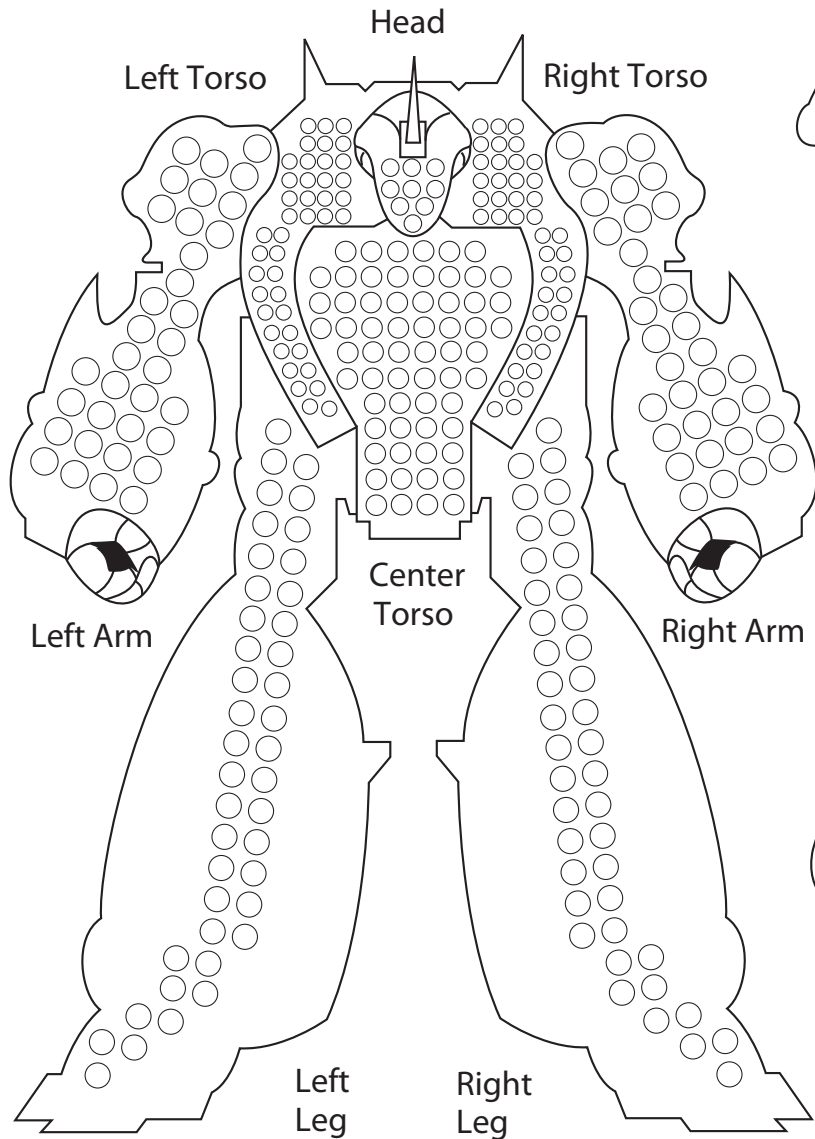


BATTLETECH

BATTLEMECH RECORD SHEET

ARMOR DIAGRAM



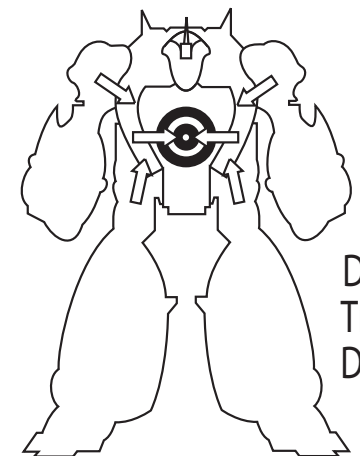
Heat Overflow



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Heat Scale

- Shutdown
- Ammo Explosion, avoid on 8+
- Shutdown, avoid on 10+
- 5 Movement Points
- +4 Modifier to Fire
- Ammo Explosion, avoid on 6+
- Shutdown, avoid on 8+
- 4 Movement Points
- Ammo Explosion, avoid on 4+
- Shutdown, avoid on 6+
- +3 Modifier to Fire
- 3 Movement Points
- Shutdown, avoid on 4+
- +2 Modifier to fire
- 2 Movement Points
- +1 Modifier to Fire
- 1 Movement Points



Damage Transfer Diagram

